League 2024 USA

Bulge: American Force

J				
Veteran M4 Sherman (Late) Tank Company		U.S.	LU189	113
Veteran M4 Sherman (Late) Tank Company HQ	LU189	16		
2x M4 Sherman (late 75mm)	11			
• Replace any or all M4 Sherman (late 75mm) with M4 Easy Eight	(76mm) (LU192) for +2	points each. (1 selected)	
• Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (76	mm) (LU193) for +3 poi	nts.		
Veteran M4 Sherman (Late) Tank Platoon	LU190	23		
4x M4 Sherman (late 75mm)	20			
• Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (76	mm) (LU193) for +3 poi	nts.		
Veteran M4 Sherman (Late) Tank Platoon	LU190	23		
4x M4 Sherman (late 75mm)	20			
• Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (76	mm) (LU193) for +3 poi	nts.		
Veteran M4 Sherman (Late) Tank Platoon	LÚ190	23		
4x M4 Sherman (late 75mm)	20			
 Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (76 	mm) (LU193) for +3 poi	nts.		
T26 Super Pershing Tank Platoon	ĹÚ196	16		
1x T26 Super Pershing (90mm)	16			
Veteran M4 Sherman (Late) Assault Gun Platoon	LU191	9		
2x M4 Sherman (late 105mm)	9			
Veteran Armoured M4 81mm Mortar Platoon	LU171	3		
3x M4 (81mm mortar)	3			
·····(·················)	•			
Support		U.S.		11
M8 Greyhound Cavalry Recon Patrol	LU174	5		
2x M8 Greyhound (37mm)				
1x Jeep (MG) (LU107)				
1x Jeep (60mm) (LU107)	5			
Battle Weary Rifle Platoon	LU206	6		
7x M1 Garand rifle team				
1x M1 Bazooka team	6			
Bulge: American Command Cards		U.S.		-19
Lucky		1		
Command Card Lucky	1			
76mm Hyper-Velocity AP		3		
Command Card 76mm Hyper-Velocity AP	1			
Total per two teams (or part thereof): (3 selected)				
M4 Sherman Tanks		-9		
Command Card M4 Sherman Tanks				
 Total M4 Sherman (75mm) tanks: (9 selected) 				
M4 Sherman (Early) Calliope		-1		
Command Card M4 Sherman (Early) Calliope)				
Total units: (1 selected)				
3rd Armored Division Spearhead		-13		
Command Card 3rd Armored Division Spearhead				

- Command Card 3rd Armored Division Spearhead
- Total Veteran M4 Sherman (late) Platoons at -3 points: (3 selected)
- Total Veteran M4 Sherman (late) Assault Gun Platoons at -2 points: (1 selected)
- Total other Unit at -1 point: (2 selected)

Bulge: American Unit Count: 14 Total Points : 105

Card List: Pick List: 3rd Armored Division Spearhead 1 Jeep (60mm) 76mm Hyper-Velocity AP 1 Jeep (MG) 1 M1 Bazooka team M4 Sherman (Early) Calliope 7 M1 Garand rifle team M4 Sherman Tanks 3 M4 (81mm mortar) LU107 Jeep 1 M4 Easy Eight (76mm) LU160 Veteran M4 Sherman Tank Platoon 4 M4 Jumbo (76mm) LU171 Veteran Armoured M4 81mm Mortar Platoon 2 M4 Sherman (late 105mm) LU174 M8 Greyhound Cavalry Recon Patrol 9 M4 Sherman (late 75mm) LU189 Veteran M4 Sherman (Late) Tank Company HQ 2 M8 Greyhound (37mm) LU190 Veteran M4 Sherman (Late) Tank Platoon 1 T26 Super Pershing (90mm) LU191 Veteran M4 Sherman (Late) Assault Gun Platoon LU192 M4 Easy Eight LU193 M4 Jumbo LU196 T26 Super Pershing Tank Platoon LU206 Battle Weary Rifle Platoon

3RD ARMORED DIVISION **SPEARHEAD**

The 3rd Armored Division have been fighting the Germans since they landed in Normandy and casualties were getting high.

Units in this Formation have the following ratings for -3 points per Veteran M4 Sherman (late) Tank Platoon, for -2 points per Veteran M5 Stuart Tank Platoon, Veteran M4 Sherman (late) Assault Gun Platoon or Veteran M24 Chaffee Tank Platoon, and -1 point per other Unit.

RELUCTANT 5+

Protected Ammo 4+ Remount

Any Units with Protected Ammo change their rating to Remount 4+.

M26 Pershing Tank Platoons or T26 Super

Pershing Tank Platoons in this Formation do not alter their ratings or points cost.

US, Build, Formation (Veteran M4 Sherman (late) Tank Company), Title

POINTS

76MM HYPER-VELOCITY AP

Hyper-velocity armour-piercing (HVAP) ammunition was issued to US tank and anti-tank units from late 1944. This antitank projectile has a core of a high-density hard tungsten carbide, surrounded by a shell of a lighter aluminium alloy. The kinetic energy of the round is concentrated in the heavier core into a smaller impact area, improving the round's armour penetration.

All Tank Teams with 76mm guns increase their Anti-tank rating to 13 for +1 point per two teams (or part thereof).

US, Build, Unit (any M4 Sherman (late) Tank Company HQ, any M4 Sherman (late) Tank Platoon)

POINTS

LUCKY

There are times in a game of football when all you can do is throw that Hail Mary pass and pray that it comes off. There are times in battle like that too.

Discard this card to re-roll any one die. The second result must be used.

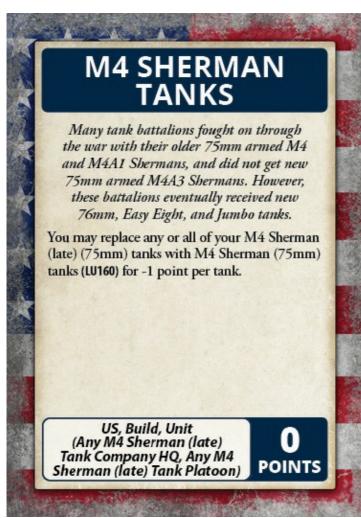
US, Force, Limited

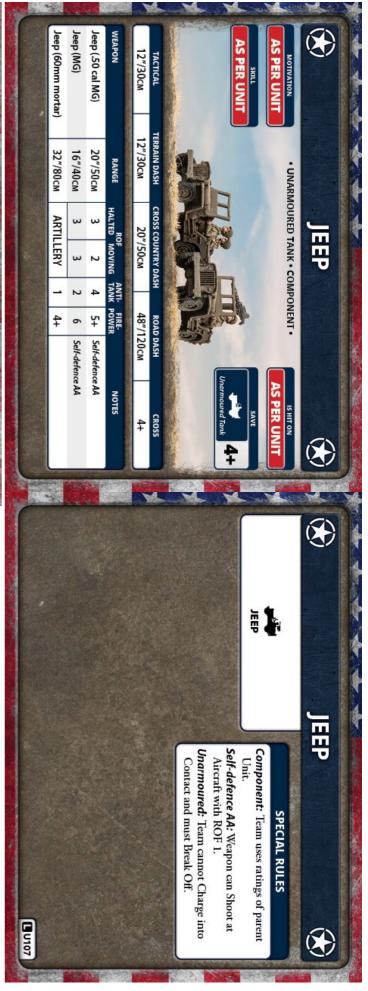
M4 SHERMAN

Calliope field kits have been made available to give tank battalions their own artillery component. These kits can be fitted to M4A1 as well as later M4A3 Sherman tanks.

Replace all M4 Sherman (Calliope) tanks with M4 Sherman (early) (Calliope) with Front Armour 6 and Terrain Dash 12"/30cm for -1 point for the Unit.

US, Build, Unit (M4 Sherman (Calliope) Tank Platoon)











Self-defence AA: Weapon can Shoot at

Smoke Bombardment: Once per game

■U171



M4 SHERMAN (LATE)



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M4 SHERMAN (LATE 76MM) OPTION

+2 points each.

Replace any or all M4 Sherman (late

75mm) with M4 Easy Eight (LU192) for

Replace any or all M4 Sherman (late for +1 point each. 75mm) with M4 Sherman (late 76mm)

CROSS 4

JUMBO OPTION (LU193) for +3 points. Replace up to one M4 Sherman (late for +2 points, or M4 Jumbo (76mm) 75mm) with M4 Jumbo (75mm) (LU193)

M4 EASY EIGHT (76MM) OPTION 2x M4 Sherman (late 75mm) 11 POINTS

M4 SHERMAN (LATE)



M4 SHERMAN (LATE) VETERAN TANK COMPANY

WETERAN TANK COMPANY HO

FORMATION CONTAINS:

Veteran M4 Sherman (late) Tank Company HQ (LU189)

Veteran M4 Sherman (late) or M26 Pershing Tank Platoon (LU195) Tank Platoon (LU190)

Veteran M4 Sherman (late)

- or Veteran M5 Stuart Tank Platoon (LU164) Tank Platoon (LU190) or Veteran M24 Chaffee Tank Platoon (LU198)
- 0-1 T26 Super Pershing Tank Platoon (LU196) 0-1 Veteran M4 Sherman (late) Tank Platoon (LU190)
- Veteran Armoured 81mm Mortar Platoon (LU171)
- 0-1 M4 Sherman (Calliope) Tank Platoon (LU186) or M4 Sherman (late) Veteran Assault Gun Platoon (LU191) **■**U189





M8 GREYHOUND

CONFIDENT 4+

Counterattack

6

Scout

ETERAN

Scout Assault

10"/25cm

TACTICAL

TERRAIN DASH

CROSS COUNTRY DA

16"/40cm

10"/25cm

M4 Sherman (late) (.50 cal MG) M4 Sherman (late) (76mm) M4 Sherman (late) (75mm)

WEAPON

RANGE

ROF HALTED MOVING

TANK

POWER

NOTES

12 7

4 4

5

Self-defence AA No HE, Stabiliser Smoke, Stabiliser 10"/25cm

TACTICAL

TERRAIN DASH

CROSS COUNTRY DASH

18"/45cm

20"/50cm ROAD DASH

14"/35cm

M4 Sherman (late) (MGs)

16"/40cm

20"/50cm 36"/90cm 28"/70cm













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10"17	ROAD DASH			
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40"/100cm	ROAD DASH		
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			35

M8 (.50 cal MG) M8 (37mm)

24"/60cm 20"/50cm

RANGE

HALTED MOVING

TANK

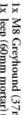
POWER

NOTES

5+ 4

Overworked Self-defence AA

1x M8 Greyhound (3 1x Jeep (60mm mortz	ä	Ni di	Sink.
M8 Greyhou Jeep (60mm			1x
Greyhou (60mm	•	Jeep	M_8
		(60mm	Greyhound







1x Jeep (MG) (W107)

5 POINTS

2x M8 Greyhound (37mm) 1x Jeep (60mm mortar) (LU107)

1x Jeep (MG) (W107) tar) (LU107) 3 POINTS



M8 GREYHOUND CAVALRY RECON PATROL

Observer: Unit Leader can Spot for any friendly Artillery Unit.

SPECIAL RULES

Scout: Team can remain Gone to Ground Overworked: +1 To Hit for Moving ROF. while moving.

Self-defence AA: Weapon can fire at Aircraft with ROF 1.

Spearhead: Unit can move before the game to expand the Deployment Area

10174





M4 SHERMAN (LATE)



SPECIAL RULES



M4 SHERMAN (LATE) VETERAN ASSAULT GUN PLATOON

4x M4 Sherman (late 105mm) 18 POINTS 6x M4 Sherman (late 105mm) 27 POINTS

2x M4 Sherman (late 105mm)

9 POINTS

Self-defence AA: Weapon can Shoot at Brutal: Infantry, Gun, and Unarmoured Aircraft with ROF 1. Tank Teams re-roll successful Saves.

Smoke Bombardment: Once per game Slow Firing: +1 To Hit for Moving ROI can fire a Smoke Bombardment

Smoke: Can Shoot Smoke ammunition

10191



CONFIDENT 4+

stected Ammo 3+

Remount

RAINED

Ψ +







M4 Sherman (late)	WEAPON	10"/25см	TACTICAL
	RANGE	14"/35см	TERRAIN DASH
,	ROF ANTI- FIRE-	18"/45cm	CROSS COUNTRY DASH
	ANTI- FIRE- TANK POWER	20"/50см	SH ROAD DASH
	NOTES	3+	CROSS

WEAPON	RANGE	HALTED	ROF ANTI- FIRE- HALTED MOVING TANK POWER	ANTI-	FIRE- POWER	NOTES
M4 Sherman (late) (75mm)	28"/70см	2	2	10	3+	3+ Smoke, Stabiliser
M4 Sherman (late) (76mm)	36"/90см	2	2	12	3+	3+ No HE, Stabiliser
M4 Sherman (late) (.50 cal MG)	20"/50см	ω	2	4	5+	5+ Self-defence AA
M4 Sherman (late) (MGs) 16"/40cm	16"/40см	2	2	2	6	



M4 SHERMAN (LATE)



CAREFUL

IS HIT ON

M4 SHERMAN (LATE) VETERAN TANK PLATOON

4x M4 Sherman (late 75mm) 5x M4 Sherman (late 75mm) 20 POINTS 25 POINTS

3x M4 Sherman (late 75mm) 15 POINTS

M4 EASY EIGHT (76MM) OPTION

Stabiliser: +1 To Hit for Moving ROF. Smoke: Can Shoot Smoke ammunition

+2 points each. Replace any or all M4 Sherman (late 75mm) with M4 Easy Eight (11192) for

M4 SHERMAN (LATE 76MM) OPTION

Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm) for +1 point each

SPECIAL RULES

No HE: No HE targeting Infantry or Guns adds +1 to the score needed To Hit

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1.

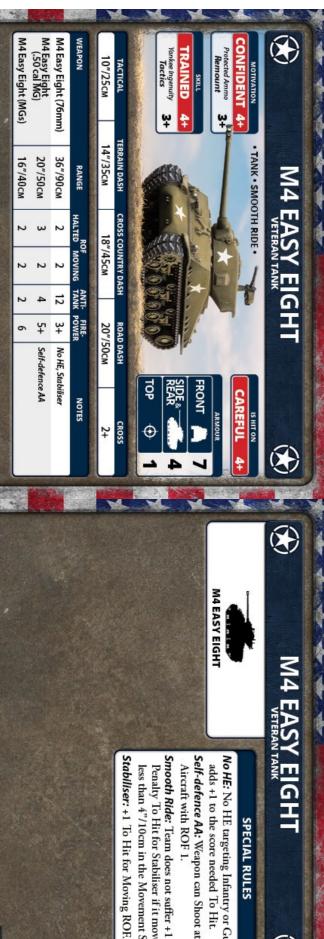
JUMBO OPTION

 Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (75mm) (LU193) for +2 points, or M4 Jumbo (76mm) (LU193) for +3 points.











■U193

No HE: No HE targeting Infantry or Guns

Self-defence AA: Weapon can Shoot at

less than 4"/10cm in the Movement Step. Penalty To Hit for Stabiliser if it moves

■U192





RIFLE PLATOON



BATTLE WEARY **大学**

1x M1 Bazooka team 10x M1 Garand rifle team

9 POINTS

1x M1 Bazooka team

 Add up to two M1919 LMG teams for Add one M1 Bazooka team for +1 point OPTIONS

Add one M1917 HMG team for

+2 points.

+1 point per team.

7x M1 Garand rifle team

6 POINTS

Slow Firing: +1 To Hit for Moving ROF Observer: Unit Leader can Spot for any friendly Artillery Unit.

Heavy Weapon: Team cannot Charge Assault 5+: Team hits on 5+ in Assaults.

SPECIAL RULES

into Contact.

■ U206



T26 Super Pershing (MGs)

20"/50cm

5

Self-defence AA

16"/40cm



T26 SUPER PERSHING



T26 SUPER PERSHING TANK PLATOON

16 POINTS

1x T26 Super Pershing (90mm)

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1

SPECIAL RULES



■U196