### L2024 - Bart - Veteran M4 Sherman Tank Company

Bulge: American Force

Veteran M4 Sherman (Late) Tank Company		U.S.	LU189	80
Veteran M4 Sherman (Late) Tank Company HQ	LU189	13		_
2x M4 Sherman (late 75mm)	11			
<ul> <li>Replace any or all M4 Sherman (late 75mm) with M4 Sherman (</li> </ul>	late 76mm) for +1 poi	nt each. (2 selected)		
Veteran M4 Sherman (Late) Tank Platoon	LU190	24		
4x M4 Sherman (late 75mm)	20			
<ul> <li>Replace any or all M4 Sherman (late 75mm) with M4 Sherman (</li> </ul>	late 76mm) for +1 poi	nt each. (4 selected)		
Veteran M4 Sherman (Late) Tank Platoon	LU190	24		
4x M4 Sherman (late 75mm)	20			
<ul> <li>Replace any or all M4 Sherman (late 75mm) with M4 Sherman (</li> </ul>	late 76mm) for +1 poi	nt each. (4 selected)		
T26 Super Pershing Tank Platoon	LU196	16		
1x T26 Super Pershing (90mm)	16			
Veteran Armoured M4 81mm Mortar Platoon	LU171	3		
3x M4 (81mm mortar)	3			
				_
Support		U.S.		25
M8 Greyhound Cavalry Recon Patrol	LU174	3		
1x M8 Greyhound (37mm)				
1x Jeep (MG) (LU107)				
1x Jeep (60mm) (LU107)	3			
Veteran M5 Stuart Tank Platoon	LU164	7		
3x M5 Stuart (37mm)	7			
Bastogne Parachute Rifle Platoon	LU212	15		
5x M1919 and M1 Garand rifle team				
1x 60mm mortar				

Bulge: American Unit Count: 8 Total Points : 105

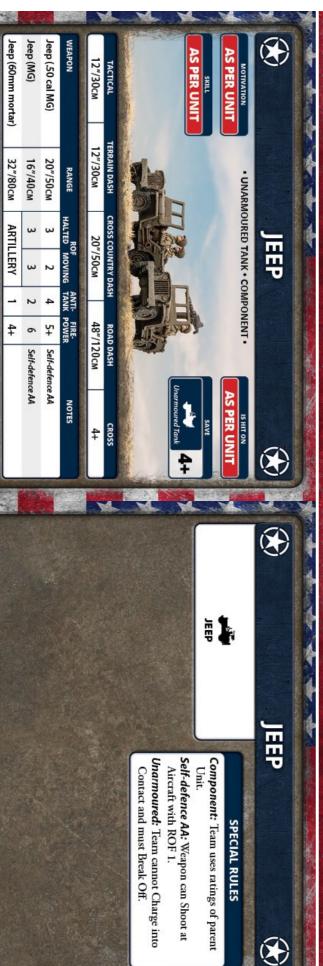
12

1x M1 Bazooka team

Add a second M1 Bazooka team for +1 point.
Add up to two M1919 LMG teams for +1 point per team. (2 selected)

Card Lis	st:	Pick List:	
LU107	Jeep	1 60mm mortar	
LU164	Veteran M5 Stuart Tank Platoon	1 Jeep (60mm)	
LU171	Veteran Armoured M4 81mm Mortar Platoon	1 Jeep (MG)	
LU174	M8 Greyhound Cavalry Recon Patrol	2 M1 Bazooka team	
LU189	Veteran M4 Sherman (Late) Tank Company HQ	5 M1919 and M1 Garand rifle team	
LU190	Veteran M4 Sherman (Late) Tank Platoon	2 M1919 LMG	
LU192	M4 Easy Eight	3 M4 (81mm mortar)	
LU193	M4 Jumbo	10 M4 Sherman (late 76mm)	
LU196	T26 Super Pershing Tank Platoon	3 M5 Stuart (37mm)	
LU212	Bastogne Parachute Rifle Platoon	1 M8 Greyhound (37mm)	
		1 T26 Super Pershing (90mm)	





0107





## M8 GREYHOUND





2x M8 Greyhound (37mm)

1x Jeep (60mm mortar) (1U107)
1x Jeep (MG) (1U107)

1x M8 Greyhound (37mm 1x Jeep (60mm mortar) (LU107)
1x Jeep (MG) (LU107)

**5 POINTS** 

3 POINTS

Scout: Team can remain Gone to Ground Overworked: +1 To Hit for Moving ROF. while moving. friendly Artillery Unit.

Observer: Unit Leader can Spot for any

SPECIAL RULES

Self-defence AA: Weapon can fire at Aircraft with ROF 1.

Spearhead: Unit can move before the game to expand the Deployment Area

**U**174



CONFIDENT 4+

nterattack

SP Gun

RAINED

SP Gun Assault

6











VETERAN ARMOURED
MORTAR PLATOON



CAREFUL

81mm MORTAR PLATOON

3 POINTS

3x M4 (81mm mortar)

SPECIAL RULES

Rear Firing: Weapon can only hit targets fully to the rear of the Team.

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1

Smoke Bombardment: Once per game can fire a Smoke Bombardment.

**1**0171





# M4 SHERMAN (LATE)



### WETERAN TANK PLATOON

4x M4 Sherman (late 75mm) 5x M4 Sherman (late 75mm)

20 POINTS 25 POINTS

Self-defence AA: Weapon can Shoot at

Aircraft with ROF 1

No HE: No HE targeting Infantry or Guns

SPECIAL RULES

adds +1 to the score needed To Hit

### 15 POINTS

# 3x M4 Sherman (late 75mm)

### Stabiliser: +1 To Hit for Moving ROF. Smoke: Can Shoot Smoke ammunition

# M4 EASY EIGHT (76MM) OPTION

Replace any or all M4 Sherman (late

75mm) with M4 Easy Eight (LU192) for

### JUMBO OPTION Replace up to one M4 Sherman (late 75mm) with M4 Jumbo (75mm) (U193) (LU193) for +3 points. for +2 points, or M4 Jumbo (76mm)

### **■**U190

# M4 SHERMAN (LATE)

M4 Sherman (late) (.50 cal MG) M4 Sherman (late) (76mm) M4 Sherman (late) (75mm)

> 36"/90cm 28"/70cm

12 5

4 4

5

Self-defence AA No HE, Stabiliser Smoke, Stabiliser

20"/50см

WEAPON

RANGE

ROF HALTED MOVING

TANK

POWER

NOTES

**M4 SHERMAN (LATE 76MM) OPTION** 

+2 points each.

Replace any or all M4 Sherman (late

75mm) with M4 Sherman (late 76mm)

for +1 point each

10"/25cm

TACTICAL

TERRAIN DASH

CROSS COUNTRY DASH

ROAD DASH

CROSS

4

ᄝ

Φ

20"/50cm

18"/45cm

14"/35cm

M4 Sherman (late) (MGs)

16"/40cm



RAINED

Ψ

CONFIDENT 4+

MOTIVATION

tected Ammo

Ψ+

Remount



CAREFUL

IS HIT ON





14"/35cm	TERRAIN DASH	
18"/45cm	CROSS COUNTRY DASH	
20"/50см	ROAD DASH	
<b>3</b> +	CROSS	

10"/25cm

TACTICAL

1PON	RANGE	HALTED MOVING	MOVING	ANTI-	FIRE-	NOTES
Sherman (late) (75mm)	28"/70cm	2	2	10	3+	Smoke, Stabiliser
Sherman (late) (76mm)	36"/90cm	2	2	12	3+	No HE, Stabiliser
Sherman (late) (.50 cal MG)	20"/50cm	ω	2	4	5+	Self-defence AA
Sherman (late) (MGs)	16"/40см	2	2	2	6	

M4 M4 M4

### Ħ (A)

# M4 SHERMAN (LATE)

ŧ(x)

WETERAN TANK COMPANY HQ

# 2x M4 Sherman (late 75mm) 11 POINTS

M4 EASY EIGHT (76MM) OPTION

+2 points each. Replace any or all M4 Sherman (late 75mm) with M4 Easy Eight (LU192) for

### M4 SHERMAN (LATE 76MM) OPTION

for +1 point each. Replace any or all M4 Sherman (late 75mm) with M4 Sherman (late 76mm)

### JUMBO OPTION

(LU193) for +3 points. Replace up to one M4 Sherman (late for +2 points, or M4 Jumbo (76mm) 75mm) with M4 Jumbo (75mm) (LU193)

### M4 SHERMAN (LATE)

### FORMATION CONTAINS:

Veteran M4 Sherman (late) Tank Company HQ (LU189)

Veteran M4 Sherman (late)

or M26 Pershing Tank Platoon (LU195) Tank Platoon (LU190)

Veteran M4 Sherman (late) or Veteran M5 Stuart Tank Platoon (LU164) Tank Platoon (LU190)

0-1 Veteran M4 Sherman (late) Tank Platoon (LU190)

or Veteran M24 Chaffee Tank Platoon (LU198)

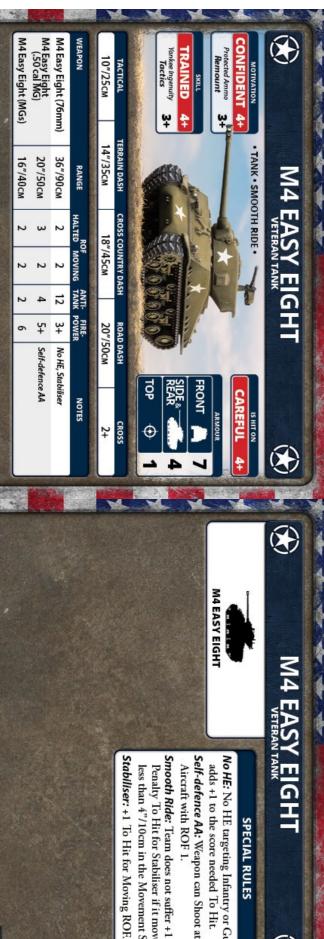
0-1 T26 Super Pershing Tank Platoon (LU196)

Veteran Armoured 8 1mm Mortar Platoon (LU171)

0-1 M4 Sherman (Calliope) Tank Platoon (LU186 or M4 Sherman (late) Veteran Assault Gun Platoon (LU191) **1** U189









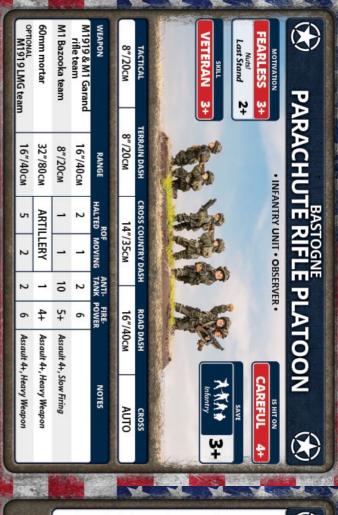
**■**U193

No HE: No HE targeting Infantry or Guns

Self-defence AA: Weapon can Shoot at

less than 4"/10cm in the Movement Step. Penalty To Hit for Stabiliser if it moves

**■**U192





# PARACHUTE RIFLE PLATOON





BASTOGNE PARACHUTE RIFLE PLATOON

1x 60mm mortar 7x M1919 & M1 Garand rifle team

1x M1 Bazooka team

1x M1 Bazooka team 5x M1919 & M1 Garand rifle team 1x 60mm mortar 12 POINTS

**15 POINTS** 

Observer: Unit Leader can Spot for any

Heavy Weapon: Team cannot Charge Assault 4+: Team hits on 4+ in Assaults.

**SPECIAL RULES** 

into Contact.

friendly Artillery Unit.

Slow Firing: +1 To Hit for Moving ROF

### OPTIONS

- Add a second M1 Bazooka team for

· Add up to two M1919 LMG teams for +1 point per team. +1 point.

### **■**U212





ᅙ •

10"/25cm TACTICAL TERRAIN DASH 12"/30cm CROSS COUNTRY DASH 16"/40cm ROAD DASH 18"/45cm CROSS 5

T26 Super Pershing (90mm) T26 Super Pershing (.50 cal MG) T26 Super Pershing (MGs) WEAPON 48"/120cm 20"/50cm 16"/40cm RANGE HALTED MOVING TANK POWER. 3+ 5+ Self-defence AA NOTES



T26 SUPER PERSHING

· TANK UNIT ·

CONFIDENT 4+

MOTIVATION

Yankee Ingenuity
Tactics IRAINED

4

SKILL

T26 SUPER PERSHING



T26 SUPER PERSHING TANK PLATOON

1x T26 Super Pershing (90mm) 16 POINTS

SPECIAL RULES

Self-defence AA: Weapon can Shoot at Aircraft with ROF 1



**■**U196